GAHANNA JUNIOR LEAGUE SPORTS, INC.

REGULATIONS

1.00 CONDUCT

- 1.01 The conduct of all participants and spectators should be such as to reflect credit on the organization.
- 1.02 No participants are permitted to enter or leave the park through private property. No participants shall climb fences or backstops. Any offender may be suspended.
- 1.03 Each Head Coach is responsible for the conduct and sportsmanship of the members of his or her coaching staff, players, the parents of his or her players, as well as himself or herself. Where there is no provision for separating players and spectators, spectators are considered part of the manager's responsibility.
- 1.04 Any player, coach, or spectator using abusive, disrespectful, or profane language, or showing unsportsmanlike conduct, is to be put out of the game, ordered off the premises, and is not eligible to return on that day under any circumstances. The umpire in charge or any current Board officer with no direct interest in the game at hand has the authority to make this decision. The umpire or Board officer shall report all such cases to the Board of Directors in writing immediately following the game in question. Any person, including all players, coaches, or spectators, ejected from a game will also be suspended for the next scheduled game – NO EXCEPTIONS. After a person is ejected from a game, that person must immediately proceed to the parking lot within the time element determined by the umpire-in-charge. Any ejected person may NOT attend the suspended game. The ejected person is banned from the playing field of the suspended game and may be located NO closer to the field than the parking lot. If other arrangements have not been made, a coach ejected from the game may bring his team's equipment to the next game (wherefrom he is not permitted to coach) to the concession stand located at his team's field. The coach is NOT permitted to prepare his team for the game, absolutely no coaching of the team, and no team meetings, before or after the game. The coach will be permitted to watch the game NO CLOSER than the league's field's parking lot. The ejected coach may collect his team equipment either after the game in the parking lot or at the next game he/she is eligible to coach. If any person, including players, coaches, or spectators, violates the above ejection or suspension, that person may be subjected to a hearing by the Board of Directors (see Regulation 13.00 - Complaints, Hearing Procedures, Discipline, below). If any person has subjected themselves to multiple ejection infractions, that person is also subject to further discipline by the Board of Directors (see Regulation 13.00 - Complaints, Hearing Procedures, Discipline, below).
- 1.05 Players shall not yell, scream, or strike the dugout or backstop with any object in order to or in such manner as to distract an opponent or umpire. All offenders are subject to suspension by the Board of Directors.

- 1.06 Any manager removing or refusing to field a team is subject to suspension upon review by the Board of Directors.
- 1.07 Alcohol, tobacco, and firearms:
 - A. The use of alcoholic products by any coach, player, umpire, parent, or league official within the confines of GJLS or City of Gahanna property is prohibited.
 - B. The use of tobacco products by any coach, player, umpire, parent, or league official within the playing fields, dugouts, bench areas, or immediate vicinity of the field is prohibited. All such persons are encouraged to move to the nearest parking lot if they wish to smoke.
 - C. No person, including any coach, player, umpire, parent, family member, or league official may carry a firearm or any other weapon at a park where a GJLS activity is taking place. This includes the playing fields, dugouts, bench areas, immediate vicinity of the field, concession areas, and parking lots. This rule applies regardless of whether any such person is duly licensed or permitted to possess or carry such weapons.
- All players, coaches, umpires, league officials, spectators, and anyone else making use of facilities under the jurisdiction of GJLS, are absolutely <u>REQUIRED</u> TO ABIDE BY ANY AND ALL GUIDELINES WHICH THE Board of Education of Gahanna-Jefferson Public Schools and/or the City of Gahanna may adopt governing the use of any School and/or City property on which GJLS plays its games or holds its practices or meetings. Anyone violating these guidelines may be asked to appear before the Board of Directors pursuant to Regulation 13.00.

2.00 COACHES' RIGHTS AND RESPONSIBILITIES

- 2.01 No person under the age of 18 years is permitted to be a coach for any of the GJLS leagues.
- 2.02 A coach has the right to drop or suspend a player for reason of conduct, poor sportsmanship, or consistent failure to attend practices or games. All such action must be reported to the league's commissioner at least 24 hours in advance, and all such decisions are subject to review by the Board of Directors. Dropping a player from the roster shall constitute a "vacancy," and shall be handled as prescribed in 2.03(A), (B), (C), and (D), below.

2.03 Player Vacancies:

- A. Within two (2) weeks from the league's opening day, if a player moves away, quits, is injured in a way that he/she cannot play, or is absent unexcused from the team for two (2) consecutive weeks, the manager must immediately notify the league's commissioner. The commissioner shall declare a "vacancy" if the player will not return to the team that season.
- B. If there is a player(s) on the waiting list, such vacancy shall be filled immediately from the waiting list. The waiting lists for each individual league shall be maintained

on a first-come, first-served basis based on receipt of the registration form. In order to be placed on a waiting list, a <u>signed</u> registration form must be received and then dated by the Vice President of Player Placement. The placement order shall then proceed according to the received date of the registration form. If there is more than one team that needs placement from a waiting list, then those teams' names will be placed into a "hat pick," and then the placing of the players shall occur according to the received date of the registration form. No new additional players may be added to a team after the two (2) weeks from the league's opening day. EXCEPTION: A vacancy due to a move-out or injury of a player.

- C. If there is no waiting list from which to fill the vacancy, the commissioner may fill the vacancy by permanently moving up a player or players from the next lower league. The commissioner may only move up players designated by the Vice President for Player Placement, who for this purpose shall compile a list of players who want to move up and whose parents want them to move up, provided that player has played one full year in the lower league (see Reg. 7.02(G) below). If there is one vacancy and more than one player on this list, the Vice-President of Player Placement shall draw from the list at random.
- D. If there are no players on the waiting list, and no players who want to move up from the next lower league, the team with a vacancy or vacancies simply plays with a reduced roster.
- 2.04 Both teams are responsible for preparation of the field before the game and repair of the field after the game. Failure of a coach or his/her representative to help prepare or repair the fields may result in a one game suspension. Repeated failures may warrant further discipline pursuant to Regulation 13.00 Complaints, Hearing Procedures, Discipline.
- 2.05 All team equipment and uniforms will be issued at such time that the VP of Equipment deems appropriate. Each manager will receive one new ball for each game his team is scheduled to play. Each manager must supply the umpire one of those new balls at the beginning of each game. Managers and coaches are not to award or give away balls, provided by the League, whether new or used. All remaining balls must be returned to the League at the conclusion of the season.
- 2.06 All issued equipment bags should be returned to the commissioner of that league or the Vice President of Equipment as soon as that team's final tournament game is finished. If it is not returned at that time, then all equipment bags MUST be returned to the Vice President of Equipment NO LATER THAN August 1 (spring league) and November 1 (fall league) of that year. Failure to return the equipment bag in it's entirety by November 1 will result in a penalty of fifty dollars (\$50.00), which will be assessed on the next season's registration of the offending coach's child as long as the bag is returned in it's entirety by the end of registration. Additionally, failure to return the equipment bag or any of its contents may affect the offending coach's opportunity to coach in the next or future seasons. GJLS reserves the right to invoice for the entire cost of equipment bags and/or its contents not returned by the end of registration. Registration of an offending coach's child/player for the upcoming season will not be accepted until the equipment bag is returned in its entirety.

- 2.07 Bats and helmets are to be in the dugout, or out-of-play along the bench area, when not in use. Batters, on-deck hitters, and catchers must wear helmets in a game or practice situation. A coach may be suspended for refusing to satisfy this requirement.
- 2.08 Each team is to clean up around its bench and seating areas after each game. This is to include the outside area of the ball diamond, as well as the ball diamond itself.
- 2.09 The head coach or his/her representative MUST be present at all tryouts and drafts. If the manager or his representatives does not attend, he/she shall appear before the Screening Committee, which will review the case and recommend a course of action to the Sports Council.
- 2.10 Each coach or his/her representative is strongly encouraged to attend at least five (5) of the scheduled monthly Board of Director meetings and is required to supply <u>AT LEAST FIFTEEN (15) HOURS EACH YEAR TO THE LEAGUE</u> for one or more of the following:
 - A. Commissioner or Board Member;
 - B. Help with equipment repairs;
 - C. Help with field repair or maintenance;
 - D. Work on different committees;
 - B. Trophies;
 - C. Registration dates; or
 - D. Umpiring (see Sec. 2.11 below)

If the coach or his/her representatives do not fulfill this requirement, the Screening Committee may take this into account in determining whether such coach should be approved for any coaching vacancies in GJLS the following season.

- 2.11 Each coach in C, CC, CCC, and A leagues (A-Minor and A-Major), or his/her adult designee representing the coach's team, shall be required to umpire at least two (2) games during the regular season. The games may be umpired at either the plate or bases, and are unpaid. The umpiring of these games is counted toward the 15 hours of league work required of all managers in accordance with Reg. 2.10, above. The league commissioner of each league will verify that coaches have met the requirement of this rule. Any manager determined not to have met this requirement by the end of the regular season may be suspended for the first two (2) games of post-season tournament play.
- 2.12 Games that are rained out or suspended should be rescheduled by the league commissioner on the next available date. While the Commissioner may consult with the coaches of such teams to gauge availability, such consultation is not required. Failure of either team to field eight (8) players for such rescheduled game shall result in a forfeit to the non-offending team. However, each head coach may elect to have the commissioner reschedule his rained-out or suspended game in the next pitching week, instead of on the next available date, if rescheduling on the next available date would cause his team to

play four (4) or more games in one pitching week (Monday through Sunday). The head coach will not have this option during the last two (2) weeks of the regularly scheduled season. End of the season make-up games may be required by the league commissioner to be played if there is an impact to the league's standings or seeding, but in doing so the league commissioner must take into account the impact of such rescheduling on the timing of the league playoff tournament. A scheduled game or make-up game rescheduled may be cancelled and rescheduled without incident due to a (1) death or birth in the family of the head coach, or (2) Gahanna school district function, including parochial and private schools.

2.13 Each head coach and his/her assistants are to conduct practices and games in such a way as to provide the best opportunity for all players on their team to acquire the skills which should be learned at their current level of play. These minimum skills are set forth below, and are deemed cumulative.

A. T-BALL LEAGUE

- 1. Proper way to throw and catch a ball
- 2. Proper fielding both infield and outfield
- 3. Batting:
 - a. Correct grip when holding a bat
 - b. Eye contact
 - c. Concentration
- 4. Basic base running when to run when to hold
- 5. Basic defense where to throw
- 6. All players should be exposed to all positions for at least three innings per season
- 7. Important of over-running first base
- 8. The coach should make sure proper placement of the tee is made for each player

B. A LEAGUE (INSTRUCTIONAL)

- 1. Teach how to charge the ball
- 2. Teach the basic catcher fundamentals:
 - a. Proper target technique
 - b. Proper release of mask
 - c. Proper glove technique
- 3. Proper way to make a tag
- 4. Begin to teach the basic pitching fundamentals:
 - a. Proper grip of the ball
 - b. Correct balance point

- c. Proper arm motion
- d. Proper follow through
- 5. Fundamentals of outfield play:
 - a. Where to play
 - b. Where to throw
- 6. Basic base running
- 7. Teach each child at least two positions
- 8. Aggressive hitting proper strike zone
- 9. Introduce crow hop technique
- 10. The one basic rule that should be followed throughout the league "What will I do if the ball is hit to me?"

C. AA LEAGUE (INSTRUCTIONAL)

- 1. Base stealing and delayed stealing
- 2. Proper bunting techniques
- 3. Proper defense for bunting both infield and outfield
- 4. Important of signs where player should look and how signs are given
- 5. Advanced outfield technique and importance of outfield play
- 6. Proper positions for relay men

D. <u>AAA LEAGUE</u>

- 1. Fence play in the outfield
- 2. Proper procedure for the squeeze play
- 3. Advanced sliding techniques
- 4. Advanced pitching techniques
- 5. Advanced sign techniques
- 6. Improve batting techniques
- 7. How to play pop-ups
- 8. Coach should begin keeping stats on players and showing their importance

E. PONY LEAGUE AND HIGH SCHOOL LEAGUE

- 1. Proper lead-off, stealing
- 2. Advance squeeze play
- 3. Hit and run techniques
- 4. Advanced pitching techniques

- 5. Advanced hitting techniques
- 6. Refined outfield and infield play
- 7. Refined relay procedures

F. <u>C LEAGUE (GIRLS INSTRUCTIONAL SOFTBALL)</u>

- 1. Proper way to throw and catch the ball
- 2. Proper fielding both infield and outfield
- 3. Try to diminish fear of the ball
- 4. Batting:
 - a. Grip
 - b. Weight distribution throughout the swing
 - c. Eye contact
 - d. Concentration
 - e. Proper strike zone
- 5. Basic base running when to run, when to hold
- 6. Basic defense:
 - a. Positioning in the field
 - b. Where to throw
 - c. Players should always think, "What will I do if the ball is hit to me?"
- 7. All players should be exposed to playing all positions
- 8. Teach each child at least two (2) positions in some detail
- 9. The importance of over-running first base.
- 10. Proper way to make a tag
- 11. When you tag the base and when you must tag the runner

G. CC LEAGUE (GIRLS INSTRUCTIONAL SOFTBALL)

- 1. Improve basic catching and throwing skills
- 2. Proper fielding technique both infield and outfield
- 3. Teach how to catch the ball
- 4. Basic base stealing
- 5. Batting:
 - a. Level swing
 - b. Weight distribution throughout the swing
 - c. Eye contact

- d. Concentration
- e. Aggressive hitting take a good hard swing at any ball in the strike zone
- f. Knowledge of the proper strike zone
- 6. Teach basic catcher fundamentals
- 7. Begin to teach basic pitcher fundamentals:
 - a. Grip
 - b. Positioning of feet on the rubber
 - c. Delivery arm motion and stride
- 8. Basic defense:
 - a. Where to throw in different situations
 - b. Where to play and how to adjust to different situations
- 9. Teach each child at least two (2) positions in some detail
- 10. Basic base running:
 - a. Over-running first base
 - b. Rounding a base properly
- 11. Introduce basic sliding techniques
- 12. Introduce basic relay techniques
- 13. Proper way to make a tag

H. CCC LEAGUE (GIRLS INTERMEDIATE SOFTBALL)

- 1. Improve catching and throwing skills
- 2. Proper fielding technique both infield and outfield
- 3. Introduce proper bunting techniques:
 - a. Drag
 - b. Sacrifice
- 4. Improve batting technique more power, more control
- 5. Use of signs
- 6. Proper defensive positioning and strategic shifts
- 7. Proper relay and cut-off techniques
- 8. Proper sliding techniques
- 9. How to tag a sliding runner
- 10. Proper execution of a double play
- 11. Knowledge of the proper strike zone
- 12. Proper fast-pitch techniques for catchers:

- a. Target techniques
- b. Glove technique
- c. Release of mask
- 13. Throwing techniques down to second base
- 14. Proper fast-pitch techniques for pitchers
- 15. Grip
- 16. Delivery
- 17. Follow-through
- 18. Defense
- 19. Continue to teach pitcher fundamentals (windmill technique)
- 20. Grip
- 21. Positioning of feet on the rubber
- 22. Delivery arm motion and stride
- 23. Basic defense:
- 24. Where to throw in different situations
- 25. Where to play and how to adjust to different situations
- 26. Teach each child at least two (2) positions in some detail
- 27. Improve base running and stealing techniques
- 28. Proper relay and cut-off techniques
- 29. Proper way to make a tag

I. MAJORS LEAGUE (ADVANCED GIRLS SOFTBALL)

- 1. Base stealing
- 2. Proper bunting techniques:
 - a. Drag
 - b. Sacrifice
 - c. Slap
- 3. Use of signs
- 4. Proper defensive positioning and strategic shifts
- 5. Proper relay and cut-off techniques
- 6. Proper sliding techniques
- 7. Proper execution of a double play
- 8. Proper fast-pitch techniques for pitchers
- 9. Proper fast-pitch techniques for catchers

- 10. Aggressive base running
- 11. Improve batting technique more power, more control
- 12. Coach should keep stats on players and teach them what they mean

2.15 Recommendations:

- A. It is recommended that each head coach have at least two (2) assistants, one (1) of whom should be a scorekeeper (except in T-Ball).
- B. After practice schedules are established, it is recommended that each head coach report to his commissioner twenty-four (24) hours in advance if he is unable to practice on the diamond at the time for which he is scheduled.

3.00 COMMISSIONERS

3.01 Commissioner's responsibilities shall include, but not be limited to, acquainting the coaches in his league with the Constitution, Regulations, Playing Rules, Coaching Guidelines, field maintenance, and concession stand rules for that league, and to monitor the coaches for compliance. A copy of the Commissioner's Responsibilities will be made available to all commissioners.

4.00 UMPIRES AND PROTESTS

- 4.01 The League will furnish all umpires from a pool of umpires who have completed an appropriate umpire-training program.
- 4.02 The Director of Umpires or, in the absence of one, the Board of Directors, may appoint an individual for each league to schedule umpires.
- 4.03 <u>Suspending Games Due to Weather</u> All players must take appropriate shelter during suspended games.
 - A. Tornado Siren: If a tornado siren is sounded, the umpire will suspend play immediately. The game will be resumed from the point of suspension at a later date.
 - B. Lightning/Thunder: If lightning is sighted or thunder is heard by any umpire or league official, play will be suspended immediately. Play shall not resume for a minimum of thirty (30) minutes or longer after the last incident of lightning or thunder as determined by the umpire-in-charge and/or any Board officer or Commissioner on site.
- 4.04 Umpire compensation will be established by the Board of Directors on an annual basis.
- 4.05 T-Ball, A-Minor and C league coaches will umpire their games at no cost to GJLS.
- 4.06 After any protested game, both head coaches and the umpire crew involved must submit, within twenty-four (24) hours, a statement, in writing, concerning the protested play.

These must be delivered to the League commissioner and/or officer of GJLS. The Rules Committee will make final decisions on the protest within seven (7) days. The decision of the Rules Committee shall be in writing, shall state the reasons for their decision, and shall be delivered promptly to the League commissioner.

5.00 GAMES

- 5.01 The Official-In-Charge will decide if the diamond is playable in case of bad weather or wet grounds.
- 5.02 Ball players may not be loaned between teams in the same league for official games.
- 5.03 For leagues where the standard game is 6 innings, in the event that any regular season game is called before completion, the game is official if 3-1/2 innings have been played and the home team is ahead, or if 4 innings have been played and the game is not tied. For leagues where the standard game is 7 innings, the official game requirement is 4-1/2 or 5 innings, respectively.
- 5.04 Any regular season game called before it can be declared official, or any regular season game called with the score tied, is a suspended game; provided, however, that if after the last fully completed inning the game was not tied and enough innings had been played to make the game official, the game shall be deemed official and the score shall revert to the status as of the last completed inning. Any suspended game will be resumed from the exact point at which it was called. The pitcher of record may continue pitching on any subsequent rescheduled date provided he has eligibility remaining in the week in which the game has been rescheduled. For scorekeeping purposes, it shall be considered the same game and all batting, fielding, and pitching records will count.
- 5.05 For both Spring and Fall seasons, regular season games for all leagues other than Pony and High School will consist of 6 innings, or the applicable time limit posted, if any. Pony and High School games shall consist of 7 innings. Refer to individual league rules for the run rule definition.
- 5.06 There will be NO switching of ball fields for games that have exceeded their time limits due to darkness.
- 5.07 A coach or player may warm-up the pitcher before each inning. When so doing, a player must wear a catcher's mask and it is suggested that a coach do likewise.
- 5.08 If the head coaches of both teams and the commissioner of that league agree, doubleheaders between the same teams on the same day, or doubleheaders involving one team playing two games against two different teams in the same day, are permissible. Teams playing doubleheader games will play one (1) less inning each game.
- 5.09 <u>Defensive playing time</u>: Each player present at the start of the game must play at least three (3) full innings defensively.
 - A. These defensive innings need not be consecutive, but a player present at the start of the game must have officially entered the line-up prior to the top of the third (3rd) inning. T-Ball, A, C, and CC leagues will field ten (10) players defensively. All

other leagues will field nine (9) players defensively. All league batting orders shall consist of all players present for that game. A player must always bat in the same spot in the batting order, but may play any defensive position at any time so long as the provision of this rule and of all pitching rules are followed. Players who arrive after the scheduled start time must be given the opportunity to play defense in a manner consistent with the spirit of this rule, which means half of the innings for which the player is available. This rule does not strictly apply when a game ends due to a mercy rule, weather, or darkness, but coaches are expected to adhere to the spirit of this rule at all times.

- B. The provisions of this rule will not be applicable to a player who is being disciplined for not attending practice, etc. All players being disciplined must be reported to the Umpire-In-Chief and the opposing team's manager prior to the start of the game, and their names must be in the official score book, listing therein the reason(s) they are not playing.
- C. Violations of section A or B of this regulation may be protested to the commissioner in writing within twenty-four (24) hours of the scheduled starting time of the game in which the violation occurs. The Rules Committee (Constitution, Article 3, Section 10) may disallow the protest if no violation can be shown to have occurred; or it may do one or more of the following:
 - 1. Suspend the offending manager for one game.
 - 2. Order the game replayed from the moment the violation occurred.
 - 3. Issue a formal written reprimand to the manager (only one such warning may be issued per season).

The action taken by the Rules Committee will be documented and forwarded to the Screening Committee.

- 5.10 If a game cannot be played because of the inability of either or both teams to place eight (8) players in the field within fifteen (15) minutes of the scheduled start of the game, this shall be grounds for automatic forfeiture.
- 5.11 <u>Short-Handed Rule</u>. The short-handed rule ONLY applies where less than 9 players are available for a team.

To start a game:

- A. A game may begin with eight (8) players.
- B. One (1) vacant position must be listed last in the batting order
- C. An out will be taken when the vacant position in the batting order appears.

To continue a game once started with a full team listed on batting order:

A. Under no circumstances shall a team be permitted to bat less than eight (8) players.

- B. If playing shorthanded, and a substitute arrives, they must be inserted immediately into the vacant spot.
- C. When the player who has left the game is scheduled to bat, an out shall be declared for each turn at bat. An inning or the game can end with an automatic out.
- D. A player who has left the game under the "blood rule" may return even after missing a turn at bat. Otherwise, once a player misses an at-bat, the player may not return to that game.

Failure to have the required number of eligible players to start or continue a game will result in a forfeit.

5.12 <u>Post-Season Tournaments</u>. Commissioners shall confer with the coaches of their respective leagues as to how the post-season tournament will be conducted. Depending on the league and its size, one of the following options may be chosen as to how the post-season tournament shall be held:

Option #1 -Pool Play

- Each team plays every other team during the regular season the same number of times, weather permitting, or as close as possible depending on the number of teams in the league.
- Teams are seeded 1 through the number of teams in the league based on regular season results.
- Teams are separated into three or four pools of an equivalent number of teams, as evenly balanced as possible based on seeding. For example, in a 16-team league:

Pool #1	Pool #2	Pool #3	Pool #4
1, 5, 9, 13	2, 6, 10, 14	3, 7, 11, 15	4, 8, 12, 16

- Each plays other teams in the same pool guaranteed two (2) games.
- The top team(s) from each pool go to a four (4) team single elimination tournament. If the tournament is played with 3 pools, the team with the best record among the remaining teams shall advance (see note below regarding tiebreakers).
- Trophies are awarded for the top two (2) places.

Option #2 – All League Double-Elimination Tournament

- Each team plays at least 12 regular season games (weather permitting)
- Teams seeded by overall regular season record 1 through the number of teams in the league

- Double-elimination tournament 2 game minimum
- Trophies for the top two (2) places

Post-season tournament schedules must be turned in to and approved by the Board prior to the beginning of the regular season. If a different post-season tournament schedule is desired, the schedule must be approved by the Board.

NOTE: Regardless of what system is utilized, either to establish seeding or for advancement in a post-season pool play tournament, ties shall be broken as follows: (1) head-to-head results (if tie is between two teams); (2) winning percentage; (3) fewest runs allowed; (4) largest run differential; and (5) coin flip.

5.13 For post-season tournaments below the AA/CC level, regular season rules apply for time limits, etc. For post-season play at the AA/CC level and above, all games shall be completed in full unless ended early by the applicable mercy rule or playoff time limit (if any). Any game not completed in full as provided herein (*see* Rule 5.05) due to weather, time, darkness, etc., shall be declared suspended and completed pursuant to Rule 5.04 at the earliest possible date as scheduled by the league Commissioner.

6.00 REGISTRATION AND ELIGIBILITY

- 6.01 Any child who plays under the auspices of GJLS must:
 - A. Attend school in the Gahanna Jefferson School District, or
 - B. Live at their primary residence within the city limits of Gahanna, or
 - C. Be a non-Gahanna resident, or non-attendee of Gahanna Jefferson Schools, after all reasonable attempts have been made to accommodate persons identified in paragraphs A or B of this section.

The League should only accept individuals identified in paragraph C, above, to meet quotas established in Section 6.09.

- 6.02 Each player must have his/her parent(s) or guardian(s) complete and sign his/her registration and waiver before being eligible to be assigned to a team. Each registration must be accompanied by the fee.
- 6.03 The League reserves the right to limit the participation of any mentally and/or physically challenged child, or any child with insufficient skill or development, if, after consultation with the child's parent(s) or guardian(s), the League concludes there is a significant possibility of injury to that child due to the difficulty or inherent dangers of the sport.
- 6.04 All children who are eligible to participate in the GJLS program will be accepted on a first-come, first-served basis, in chronological order of payment of registration fee, until the quota for their age group has been filled. Any player that registers after a league has been drafted will be placed on a waiting list and assigned only if a vacancy exists.

- 6.05 Each child who is eligible under these regulations, but who signs up after the quota for his age group has been filled, shall be placed on a waiting list for that age group in chronological order of receipt of signed registration form.
- 6.06 Registration fees shall be determined by the Board of Directors on a yearly basis.
- 6.07 A child's "league age" shall be his or her age on April 30 of the current year.
- 6.08 The Board of Directors shall determine quotas for the following age groups, by league age (NOTE: All leagues listed below are considered instructional; however, increasing elements of intermediate/advanced competition should be introduced at each succeeding level):

Ages 5 and 6	T-ball league
Ages 6 and 7	A-minor league (instructional)
Ages 7 and 8	A-major league (instructional)
Ages 9 and 10	AA league (instructional/competitive)
Ages 11 and 12	AAA league (instructional/competitive)
Ages 13 through 15*	Pony league (instructional/competitive)
Ages 15 through 18	High School league
Ages 6, 7 and 8	Girls Instructional Softball-C league
Ages 9 and 10	Girls Instructional Softball-CC league
Ages 11 and 12	Girls Intermediate Softball-CCC league
Ages 13 through 17	Girls Advanced Softball-Majors league

^{*} See Rule 7.02(G), below, regarding Pony age restrictions.

NOTE: If requested, parents/guardians shall provide a birth certificate to verify league age.

- 6.09 On determining the quotas, the Board shall use the following guidelines:
- A. Number of teams in each league to be determined by the number of qualified coaches available (as determined by the Screening Committee) and fields available for use that season.
- B. Number of players on each team shall be not more than 13 (except for T-ball and High School leagues teams, they will have not more than 14 players). Exact number to be decided based on:
 - a. Available equipment.

- b. Maximization of playing time and coaching time for each individual.
- c. Ensuring that vacations and players who quit will not leave a team unable to field nine (9) players.
- d. Providing adequate substitutes.
- e. Trying to accommodate as many players as possible consistent with the above so as to have the smallest possible waiting list.
- During the Spring season, a player may not be rostered to play on a GJLS community 6.10 team and on any other organized baseball or softball team from the time he/she is assigned to a GJLS team's roster until the conclusion of that team's current season, with the exception of school teams. Any player who does so shall be suspended for two (2) weeks from the date his illegal participation is discovered. At the end of that time, he may apply to the Board of Directors for reinstatement. The decision of the Board shall be final.
- 6.11 Any team sponsored by GJLS may not participate in any other organized league, unless approved by two-thirds (2/3) vote of the Board of Directors.

7.00 LEVELS OF PLAY AND ASSIGNMENT OF PLAYERS TO BASEBALL TEAMS

7.01 There shall be seven (7) levels of competition in the GJLS baseball program. These levels shall remain consistent for calendar year Spring and Fall seasons:

A.	T-ball league	Ages 5 and 6
B.	A-minor league	Ages 6 and 7
C.	A-major league	Ages 7 and 8
D.	AA league	Ages 9 and 10
E.	AAA league	Ages 11 and 12
F.	Pony league	Ages 13 through 15 *
G.	High School league	Ages 15 through 17

NOTE: If requested, parents/guardians shall provide a birth certificate to verify league age.

7.02 Player Placement

All registered players, including all players designated as an A Minor, A A. Major or AA Coach Picks or part of a AAA "Bring 6," must attend evaluations.

^{*} See Rule 7.02(G), below, regarding Pony age restrictions.

- 1. Each team at the A Minor, A Major and AA levels may have a maximum of two coaches for purposes of designating Coach Picks.
- 2. At the AAA level, a Coach may utilize the "Bring 6" to designate up to six players as part of his or her team. Players named in a "Bring 6" **must** attend evaluations. For further information on "Bring 6," see Regulation 7.13.
- 3. Sibling Exception: Where the Head Coach or Assistant Coach in A Minor, A Major or AA has siblings in the league, **each sibling** will be assigned to that team, in addition to the child of the other coach, resulting in three or more Coach Picks for that team.
- B. The player pool for the A leagues shall consist of eligible 7 and 8-year olds, and 6-year olds that wish to participate. All 8-year old A league players must play in A-Major.
- C. The player pool for the AA league shall be comprised of all eligible 9 and 10-year olds.
- D. The player pool for the AAA league shall consist of all eligible 11 and 12-year olds.
- E. The player pool for Pony league shall consist of all eligible 13, 14, and 15-year olds, subject to the following.
 - 1. For any 15-year old player to be eligible for Pony, the player must not turn 16 before August 1 of the league year for Spring ball (November 1 of the league year for Fall ball), and must not be participating on any High School team (Freshman, JV, or Varsity) or on a travel team that regularly plays on a 60/90 field.
 - 2. Any player who is age 15 as of April 30 of the league year is not permitted to pitch.
- F. In all leagues, any league-age player may play three (3) years in that same league, subject to the following provisions:
 - 1. League-age third-year players must be placed into the league's draft
 - 2. League-age third-year players may pitch.
 - 3. League-age third-year players may NOT be considered as a coach-pick in the draft.
 - 4. If league-age third-year player's parent is chosen to return as a coach, that coach may be returned to the same team as previous year.

NOTE: This rule does NOT apply to league-age 15-year olds playing Pony, who are governed by the rules set forth in 7.02(G), above.

- G. Any non-league-age player petitioning to return to the lower-aged league and being approved for such petition MUST be placed into the league's draft and may NOT pitch in that lower league.
- H. No player may move up more than one (1) league in a season.
- 7.03 All leagues' placements may be petitioned to the Board of Directors.

7.04 Siblings:

- A. The word "sibling" as used in this regulation means brother or sister, as appropriate. Eligibility for sibling option requires a shared domicile or parental custody.
- B. If two (2) siblings are eligible for a particular league's draft, and a head coach drafts one (1) of the siblings, the commissioner shall ask him if he wants the other sibling. That head coach may elect to take only one of the siblings; however, at this point, each other head coach in drafting order has the option to take both siblings. If another head coach should elect to take both siblings, the head coach who originally drafted only one of the siblings has two (2) options:
 - 1. He may relinquish both siblings to the head coach who elected to take them, and then make another selection.
 - 2. He may decide to take both siblings, in which case, they are placed on his roster, and the draft proceeds.
- C. Siblings, when drafted by a team, shall be identified as taken in the round selected and the first draft round for which the other sibling is rated. For example, a sibling pair rated A and C, taken in a "A" round would then count for the selecting team's first "C" pick as well.
- 7.05 Evaluations for players at all levels will be conducted by an Evaluation Committee, which consists of the Vice President of Player Placement, the league commissioner(s), other Board Members present at the league's evaluation and draft, and the league's coaches. At the evaluation, each player will be given a chance to perform various baseball skills before the Evaluation Committee so that those persons may evaluate the level of ability for that player.:
 - A. Each player evaluated will be slotted into one of three categories, "A Players," "B Players," and "C Players." The highest skilled players will be placed in the A group, the middle, or average players, will be placed in the B group, and the less skilled players in the C group. These assignments are not made with an objective standard in mind, rather, they are assigned by examining the particular pool of players available. Therefore, the skill level of the A, B, and C groups may vary from season to season. Members of the Evaluation Committee will be asked to keep these group designations and the discussions of the Evaluation Committee confidential.
 - B. Each evaluator should designate **every player** at the evaluation, including Coach Picks and Bring 6 players, an A, B, or C group player in preparation for the draft which is to be held immediately after the evaluation.

- C. The groupings will be finalized at the draft by the Evaluation Committee. Where the coaches of a particular league cannot agree on the final groupings, the Vice President of Player Placement and Board Members that are part of the Evaluation Committee, all of whom must **not** have a child in that league, will have final say on player groupings.
- D. Coaches may **not** voice an opinion of any player among **their** Coach Picks or Bring 6 unless the remaining Evaluation Committee members ask for that opinion.
- 7.06 All players who do not attend an evaluation, and whose evaluation letter cannot be assigned by a consensus of the Evaluation Committee, will be assigned to teams by random selection ("hat pick") in their age-appropriate league. Coach Pick or Bring 6 players that do not attend the evaluations will be considered "A" players for purposes of that league's draft, unless a player is a returning player and his group assignment can be agreed upon by a consensus of the Evaluation Committee.
- 7.07 No player may play in a league above or below his or her league age unless he or she attends that league's evaluation and the majority of the league's head coaches agree that it is appropriate for the player to participate in that league.
- 7.08 Any player who has been chosen for a middle or high school baseball team <u>cannot</u> attend an evaluation (by OHSAA rules). Such player may either be considered a "hat pick" at the team draft, placed by random selection, or, if the Evaluation Committee can agree to that player's rating, be designated an "A," "B," or "C" player and made available to the teams to draft. As a reminder to all coaches, players who are part of a middle or high school baseball team are <u>not</u> allowed to participate in practices or games until they have been released from their middle or high school team.
- 7.09 Players eligible for T-Ball shall be assigned to teams at a meeting of the T-Ball coaches. Players may return to the team for which they played the previous year, if available. All teams should have rosters that are within one (1) player of each other. The T-ball league commissioner shall settle any disputes that arise at the draft; his decision is final.
- 7.10 Each coach's son/daughter is, at the coach's option, included on his/her roster.
- 7.11 <u>Coaches' Picks</u>. Coaches have the option of selecting one (1) player whose parent has agreed to assist with the duties of coaching the team. This selection MUST be made BEFORE the evaluation. The coach's pick shall be determined as follows:
 - A. An Application for Assistant Coach must be completed, reviewed and approved by the Screening Committee. The Evaluation Committee will have the right to conditionally approve Head and Assistant coaches on the day of that league's draft, however, applications must be filled out and submitted to a Board Member on the Evaluation Committee that day. Those coaching applications will then be reviewed as set forth in Article 3, Section 11 of the GJLS constitution and these regulations.
 - B. A coach's pick MUST be chosen before the evaluation and the name of that pick also MUST be given to the VP of Player Placement before that evaluation. Coach's picks will NOT be chosen once a tryout has begun.

- C. All Coach's Picks and Bring 6 players must attend the evaluation.
- D. If there are any problems or issues arising out of this procedure, the commissioner and President may determine that the option of the Coach's Pick for a particular coach is null and void for that season.
- E. Where a team's Coach Picks or Bring 6 include "A" players, their Coach Picks or Bring 6 picks will occur in the first round if possible. "B" and "C" coach picks will occur at the beginning of the "B" and "C" rounds, if possible. See the example draft tables below for illustration.
- 7.12 If the commissioner of a league is also chosen to coach in that league, then either a commissioner from another league or another previously chosen individual will run that particular league's draft.

7.13 <u>Drafting of Teams.</u>

- A. All coaches and/or coaches' designated representative MUST be present at their league's tryout and draft. Should there not be sufficient approved head coaches for all the teams in a league at the time of that league's draft, the Commissioner may appoint a neutral person to draft the additional teams, subject to locating a suitable and approved head coach at a later date.
- B. Draft order is determined by random draw.
- C. The entire draft for all leagues will be conducted in an up and down snake format down on odd rounds, up on even rounds. Example: In the first round of the draft, Indians pick first, ending with the Padres, which picks last. Round two will be in reverse order with the Padres picking first and Indians picking last. This alternating pattern will be repeated through the duration of the draft rounds.
- D. Bring 6 For AAA and Pony baseball, and for CCC and Majors in Softball, head coaches will be permitted to "bring" up to 6 players prior to the draft. This means the head coach can identify 6 players who will be automatically assigned to that coach's team for the season, so long as those players register prior to the League's first evaluation (unless announced otherwise by the VP of Player Placement). Children of the Head and Assistant Coaches are automatically included among the designated 6 unless the Head Coach directs otherwise. Head Coaches will not be required to bring 6, and those who do not have a Bring 6 will have the opportunity to make additional draft picks (based on draft order) from the players eligible to be drafted to enhance the opportunity for league parity.

E. Draft Examples

a. **A Minor, A Major and AA league example.** In this mock draft, there are 7 teams, with 80 eligible players. At the Draft, the Evaluation Committee designated the 80 eligible players as the following: 21 A Players, 28 B players and 20 C players. There were 11 unknown players who could not be assigned a letter rating and were designated "Hat Picks." After randomly drawing for draft order, the draft transpired as shown in the following table:

	Number		ROUNDS (number and direction)										
	of Coach Picks	**Sit	oling pa	air eval	luated	as A a	nd C.	*Sibli	ng Pai	r evalu	ated as	B and	В
	and	1↓	2↑	3↓	4↑	5↓	6↑	7↓	8↑	9↓	10↑	11↓	12↑
Team Name	their ratings	A's	A's	A's	B's	B's	B's	B's	C's	C's	C's	НР	НР
Indians	2 (A, A)	CP	CP	A	В	В	В	В	С	С	HP	HP	
Reds	2 (B, C)	A	A**	A	CP	В	В	В	CP	C**	С	HP	
Pirates	1 (B,)	A	A	A	CP	В	В	В	С	С	С	HP	
Mets	2 (B, B)	A	A	A	CP	СР	B*	B*	С	С	С	HP	
Giants	2 (C, C)	A	A	A	В	В	В	В	СР	CP	С	HP	HP
Yankees	2 (A, B)	СР	A	A	CP	В	В	В	С	С	С	HP	HP
Padres	2 (A, A)	СР	CP	A	В	В	В	В	С	С	С	HP	HP

- i. Coaches' Picks represent 5 of the 21 A Players, 5 of the 28 B Players, and 3 of the 20 C Players. There are only 13 Coaches' Picks because the Pirates did not have a second Coaches' Pick.
- ii. Coaches' Picks will be assigned as soon as that player is eligible to be drafted. In the case of the Yankees, they began the draft with one "A" player and one "B" player. Their first round pick was a "CP," or Coaches Pick, an "A" Player. They then were able to draft two more A players in the 2nd and 3rd rounds. The same process applied to the Yankees other Coaches Pick, a "B" player. The first round of "B" players were drafted in round 4, therefore, the Yankees 4th round pick was a "CP," or Coaches Pick. The Yankees were then able to draft 3 more "B" players in rounds 5, 6 and 7. See Reg. 7.11(F).
- iii. There are 11 unknown hat picks that cannot be evaluated as an A, B, or C player. They were randomly assigned at the end of the draft
- iv. At the end of the 7 team A/AA league draft, the teams breakdown as follows:

Team Name	Rostered players	A Players	B Players	C Players	Hat Picks
Indians	11	3	4	2	2
Reds	11	3	4	3	1
Pirates	11	3	4	3	1
Mets	11	3	4	3	1
Giants	12	3	4	3	2
Yankees	12	3	4	3	2
Padres	12	3	4	3	2

v. In this A/AA league, there are four remaining slots for late signups—the league is capped at 84 players. The teams would receive the signups in their draft order as the additional applications are received by the VP of Player Placement.

b. AAA/Pony "Bring 6" Draft Example.

i. In this mock draft, there are 6 teams, with 63 eligible players. At the Draft, the Evaluation Committee designated the 63 eligible players as the following: 18 A Players, 18 B players and 22 C players. There were 5 unknown players who were designated "Hat Picks." After randomly drawing for draft order, the draft transpired as shown in the following table:

			ROUNDS (number and direction)										
	Number of Bring 6	**Sit	oling p	air eva	luated a	s A and	B *Sib	oling Pai	r evalı	uated a	as B and	C	
Team	Players (letter	1↓	2↑	3↓	4↑	5↓	6↑	7↓	8↑	9↓	10↑	11↓	12↑
Name	evaluation)	A	A	A	В	В	В	С	С	С	C/HP	HP	
Indians	6 (A, A, A, B, B, B, B)	В6	B6	B6	B6	B6	B6	С	С	С	HP	HP	
Redsox	4 (A, B, B, C,,)	В6	A	A	B6	B6	В	B6	С	С	HP	HP	
Giants	3 (A, B, C, ,)	В6	A	A	B6	В	В	B6	С	С	С	HP	
Padres	6 (A, A, A, B, B, B)	В6	B6	B6	B6	B6	B6	С	С	С	С		
Pirates	5 (A, A, B, C, C,)	В6	B6	A	B6	В	В	B6	B6	С	С		
Mets	3 (A, B, B, ,,)	B6	A	A	B6	B6	В	С	С	С	С		

- ii. "Bring 6" players represent 11of the 18 A Players, 12 of the 18 B Players, and 4 of the 22 C Players. 5 players were unknown and designated as "Hat Picks" by the Evaluation Committee. There is a total of 27 "Bring 6" players.
- iii. As in the A/AA draft, "Bring 6" players will be assigned as soon as that player is eligible to be drafted. In the case of the Padres, they began the draft with three "A" players and three "B" players. Therefore their first three picks were "B6" or "Bring Six", and were all evaluated as A Players. With 6 teams and 18 "A" players, the Padres did not draft an "A" player. With 6 teams and 18 "B" players, the Padres did not draft a "B" Player either. Finally, in Round 7, the Padres were able to begin drafting when the "C" players were available. See Reg. 7.11(F).
- iv. There are 5 unknown hat picks that cannot be evaluated as an A, B, or C player. They were randomly assigned at the end of the draft.
- v. At the end of this 6 team AAA/Pony league draft, the teams breakdown as follows:

Team Name	Rostered Players	A Players	B Players	C Players	Hat Picks
Indians	11	3	3	3	2
Redsox	11	3	3	3	2
Giants	11	3	3	4	1
Padres	10	3	3	4	
Pirates	10	3	3	4	
Mets	10	3	3	4	

- vi. In this AAA/Pony league, there are nine remaining slots for late signups—the league is capped at 72 players. The teams would receive the signups in their draft order as additional applications are received by the VP of Player Placement. (Regulation 7.15)
- F. During the drafting rounds, freezing of the rounds shall occur at no less than ten (10) players (including the hat pick defined in Section 7.06 and 7.13(G)).
- G. Players not present at the draft will be assigned an A, B, or C evaluation by the Evaluation Committee if possible. If no consensus can be reached, those players will become "Hat Picks" randomly assigned at the end of the draft.
- 7.14 Trades. **No team may make more than one trade**. When teams trade, both teams involved in the trade are deemed to have made their one trade. Teams may trade players AT THE DRAFT until the final rosters have been submitted to the individual in charge of the draft at the adjournment of the draft.
 - A. Trades of players of the same letter rating are permissible. However, players in the trade may not be more than one "letter grade" apart—therefore, no "A" players may be traded for "C" players or Hat Picks. Teams may trade an "A" for a "B" or a "B" for a "C" or Hat Pick.
 - B. All trades MUST be posted on the draft board for approval by the Evaluation Committee.
 - C. Trades may not be made once the final rosters have been submitted without prior approval by the Board of Directors.
- 7.15 Any player that registers after the draft shall be assigned in the order that their signed registration was received by the league. If there is more than one team with fewer players than other teams in the league, those teams shall be placed in a hat draft to determine what order the players will be placed on those teams.

- 7.16 If a player resigns from any team after the regular season has begun, he or she may not be reassigned to any other team in the league, the players' name shall be dropped from the team roster, and no refund or entry fees will be returned. Immediately at the conclusion of each league's draft, each manager must turn in a complete roster to his league's commissioner.
- 7.17 A parent may request in a petition to GJLS that his child be placed in the proper league's draft if the child would be reassigned to the team for which he played in the previous year and the parent does not want him on that team. Such request must be in writing to the commissioner before the draft, stating the reason, and must be approved by the Board of Directors. The parent may not demand that his child be placed on a specific team, only that he **not** be returned to the same team he played for during the previous season.
- 7.18 After the teams have been drafted and within two (2) weeks of the first practice if a player and/or parent decides that they do not want to play on their particular team because of a situation with either the coach or another player/parent, that player may be moved, NOT TRADED, to another team as long as all the teams are NOT completely filled. The team with the least amount of players will receive that player. If there is more than one team with an equal amount of least players, those teams' names will be put into a hat and a team will be chosen at random. The commissioner in charge of that league and another officer of GJLS will be in attendance at that drawing. A player may NOT be traded to another team nor placed on a team that has the limited number of players. If there are no openings on any of the teams, then that player may choose to either remain on their drafted team or be taken off that team and their money refunded. NO refunds will be given if uniforms have already been distributed to the players.

8.00 LEVELS OF PLAY AND ASSIGNMENT OF PLAYERS TO SOFTBALL TEAMS

8.01 There shall be four (4) levels of competition in the GJLS softball program:

C	Instructional Girls Softball	Ages 6, 7 and 8
CC	Instructional Girls Softball	Ages 9 and 10
CCC	Intermediate Girls Softball	Ages 11 and 12
Majors	Advanced Girls Softball	Ages 13 through 17

8.02 Player Placement.

- A. The following players will be reassigned to their prior year's team and should not attend an evaluation: (i) 8-year olds who played in C the previous year; (ii) 10-year olds who played in CC the previous year; (iii) 13-year olds who played in CCC the previous year; and (iv) 14, 15, 16, and 17-year olds who played in Majors the previous year. A parent/guardian may petition to opt-out of this automatic reassignment by submitting a written request to the league commissioner or the VP of Recreational Softball.
- B. Any player designated as a Coach pick is automatically assigned to that Coach's team and should not attend an evaluation.

- C. All other players are placed in the draft and should attend an evaluation tryout.
- D. The player pool for C league shall consist of eligible 7 and 8-year olds, and 6-year olds that wish to participate.
- E. The player pool for the CC league shall be composed of all 9 and 10-year olds.
- F. The player pool for the CCC league shall consist of all eligible 11 and 12-year olds.
- G. The player pool for Majors league shall consist of all eligible 13, 14, 15, 16, and 17-year olds. No players who turn age 18 during the season will be allowed to play in the Majors league. Players who are league age 17 may NOT pitch.
- H. In leagues CCC and below, any league-age player may play three (3) years in that same league, subject to the following:
 - 1. League-age third-year players must be placed into the league's draft;
 - 2. League-age third-year players may pitch;
 - 3. League-age third-year players may NOT be considered as a coach-pick in the draft; and
 - 4. If league-age third-year player's parent is chosen to return as a coach, that coach may be returned to the same team as previous year.
- I. Any non-league-age player petitioning to return to the lower aged league and being approved for such petition MUST be placed into the league's draft and may NOT pitch in that lower league.
- J. No player may move up more than one (1) league in a season.
- 8.03 All leagues' placements may be petitioned to the Board of Directors.
- Any player who has been chosen for a middle or high school softball team <u>cannot</u> attend an evaluation (by OHSAA rules). Such player will be considered a "hat pick" at the team draft at placed by random selection. As a reminder to all coaches, players who are part of a middle or high school softball team are <u>not</u> allowed to participate in practices or games until they have been released from their middle or high school team.
- 8.05 Any player in the Majors league may play in that league unlimited years as long as they are not age seventeen (17) before April 30 of that year.
- 8.05 The Vice President of Recreation Softball may appoint the commissioners of CC, CCC and Majors leagues to schedule umpires for that particular league. It shall be the responsibility of each commissioner to assign the appropriate number of umpires to all regular season and playoff games. Each commissioner is responsible for investigating any complaints about any umpires who work in his league and report any complaints to the Vice President of Recreation Softball, who shall then report the situation to the President. The Vice President of Recreation Softball and/or President shall have the

authority to reprimand, suspend, or dismiss any of those umpires if they feel such action is warranted. Scheduling of umpires for rescheduled games shall be conducted either by the commissioner, home team coach, or team's coach that needed to reschedule the original game, whichever is appropriate.

8.06 The rules governing the draft and assignment of players shall be the same as those governing baseball in Reg. 7.00, above.

9.00 TRAVEL TEAMS

- 9.01 The purpose of the GJLS Travel Program (GTP) is to provide players living in the Gahanna-Jefferson School District an opportunity to improve and develop by playing in a competitive environment. The teaching of fundamental skills will be emphasized on all levels. The success of the program is not defined solely by the wins and losses, or by the number of championships or tournaments won. The quality of play and sportsmanship exhibited by each team is an equally important measure of the success of the program.
- 9.02 GTP may field teams from leagues 8U to 18U. To minimize the dilution of the recreational league player pool, GJLS will sponsor only one team per age level. With Board approval, softball may field two teams per age level and baseball may sponsor two 14U age level teams to enhance players' preparation for high school ball.
- 9.03 Each July/August, GTP will conduct tryouts for all sponsored teams. A two-day, program-wide tryout for each level will be held to begin the tryout period. The GTP will provide a public notice to promote community participation. Public notice is defined as an announcement in the local newspaper(s), GJLS websites, posting signs at all fields used by GJLS, and any other means deemed appropriate and practical by the VP Travel Baseball, VP Travel Softball, and VP Communications. With Board of Directors' approval, individual teams may have additional tryouts after the program-wide tryout has been held. Public notice announcing all tryouts is required by all teams. A standardized tryout form will be created for all age divisions to maintain tryout consistency.
- 9.04 The Head Coach and one or two neutral evaluators (selected by the Head Coach or the VP Travel Baseball, and identified in advance to the Board of Directors) will attend all scheduled tryouts to evaluate the players in each age group. At the completion of the final scheduled tryout, the neutral evaluators should provide recommendations to the head coach regarding the selection of the players for the team. The head coach will make the final determination of the players selected; however, if the neutral evaluators feel the head coach is not being fair in selecting his or her players, they shall report their concerns to the Board of Directors for further consideration and, if necessary, action. The final roster will be posted on the league's website as soon as possible, with the goal being no later than one week from the last tryout date. Exception: If a player candidate is unable to tryout due to injury or illness, the player candidate may appeal to the GJLS Board of Directors, for the Board to consider the player candidate's previous year's baseball performance and statistics. The appeal must be approved by a majority vote of the Board of Directors, and the player must provide a written doctor's excuse covering the days of the tryouts missed.
- 9.05 All player candidates must attend at least 1 tryout to be eligible for a roster spot. Previous participation in GTP does not guarantee a roster spot the following season. Candidates should be informed that upon notification of making the team, a non-

refundable deposit (\$200 minimum per player) must be paid upon acceptance of a roster spot within 48 hours of the acceptance to secure a roster spot. Non-compliance will forfeit their spot on the team.

- 9.06 GTP requires that each team consist of a minimum of 11 players. Subject to Board of Directors approval, a team must list any GJLS community league players on their travel league roster if those players will be used as substitutes (and only for such purpose) during the travel season. Otherwise, consistent with Rule 6.10, community league players may not play on GTP teams. The primary commitment of the substitutes is to their community league team. Without exception, all community league obligations must be fulfilled. A community team player may be used as a substitute for the travel team no more than three (3) calendar days per season. A travel team coach cannot collect any travel team fees from any of the substitute players.
- 9.07 All teams must adhere to the stated limitations regarding the residency of its players. The maximum number of players on a team roster who reside outside of the Gahanna-Jefferson School District is two (2). Any request for an exception to the residency requirement must be submitted prior to when the team presents its roster to the Board of Directors. In all cases, rosters must adhere to the rules established in the GJLS Constitution and Regulations.
- 9.08 The GTP representatives (one each from baseball and softball) must submit final full rosters for all teams to the Board of Directors by the October Board meeting. The completed rosters and Player Registration Forms submitted will be reviewed and a final invoice will be issued for GJLS registration and non-resident fees. This final invoice is to be paid in full by the January Board meeting. Any roster changes made after the October Board meeting must be submitted, in writing, for approval to the Board of Directors. A proposed budget for each GTP team must be submitted to the GJLS Treasurer by November 1.
- 9.09 Prior to the Board of Directors meetings in July (baseball) and August (softball), each head coach candidate, including returning coaches, must submit a GJLS Coaching Application to the GJLS Screening Committee in order to be considered a candidate. The GTP representatives will interview the coaching candidates and submit a recommendation to the screening committee for approval. Returning coaches will continue with the same team each year if all of the following criteria are met:
 - A. They have demonstrated that they follow GJLS and GTP rules and guidelines;
 - B. Screening Committee approval;
 - C. They wish to return as head coach;
 - D. They are not a head coach of another Gahanna travel baseball team; and
 - E. Assuming the returning coach's son/daughter intends to play for their team, their son/daughter is reasonably qualified to be selected for such team.

If the prior season's coach is not returning or a new team is being formed, the GTP representative(s) will accept new applications for the coaching vacancy. The candidate must be a Gahanna School taxing district resident or must have been a head coach in the

GJLS system for at least three (3) years, and meet all the qualifications outlined in the GJLS Constitution and these Regulations. The VP of Travel Baseball will, at least one week prior to the July meeting of the Board of Directors, submit his/her recommendation of the candidate for the coaching position to the Screening Committee, and shall also identify other persons who applied for the position. The Screening Committee shall then make the appointment of the new coach, taking into due consideration the criteria listed above, subject to approval of the Board of Directors at its July meeting. The Screening Committee and the Board should afford significant weight to the recommendation of the VP of GTP.

- 9.10 All candidates for assistant coach must complete a GJLS Assistant Coaching Application that will be submitted to the GJLS Screening Committee by the GTP representatives for consideration and approval before the January Board meeting.
- 9.11 GTP teams will limit the number of games scheduled as noted below:

8U	Maximum of 35 games
9U	Maximum of 40 games
10U	Maximum of 50 games
11U	Maximum of 60 games
12U	Maximum of 60 games
13U	Maximum of 70 games
14U and above	Maximum of 70 games

Any exception must be approved by the Board of Directors.

- 9.12 Each GTP team will provide the Board of Directors for approval a list of tournaments it plans to attend outside the State of Ohio.
- 9.13 Teams must adhere to the uniform limitations established by GTP representatives and approved by the Board of Directors.
- 9.14 GTP teams should maintain reasonable control over player expenses. GJLS recommends that teams should attempt to keep the cost per player to \$1000 or less. This includes all uniform pieces and accessories, including jackets/pullovers, bat bags, league fees, insurance, registration fees, tournament entry fees, umpires, baseballs/softballs/ equipment, practice facility rental expenses, hitting leagues and facilities maintenance (e.g., lawn care or field upkeep expenses) beyond that which GJLS provides. This excludes bats, gloves, spikes, gasoline, lodging expenses, dining and entertainment expenses. The GTP representatives will assess each team a charge for administrative or other expenses incurred by GJLS and the GTP program. The GTP representatives will collect GJLS registration fees (as required in the Constitution and Regulations) from each coach and forward to the Board of Directors along with the Player Registration Forms.
- 9.15 The VP of Travel Baseball will be responsible for providing an approved game uniform list. The VP of Travel Baseball will provide uniform pieces and additional gear for coaches to choose from to outfit their team. Teams will only be able to choose their game uniforms from the approved list to help defer costs associated in dealing with multiple vendors. Additional uniform pieces must be submitted to the VP of Travel Baseball to be considered to be a part of the approved uniform prior to the January team fitting day.

- 9.16 All fundraising events must be approved by the Board of Directors. To avoid possibly jeopardizing the tax-exempt status of GJLS, all teams should refrain from participating in fundraisers that benefit other organizations.
- 9.17 A full and accurate financial report for each team shall be delivered to the league by February 1 of each year, to cover the period of January 1 through December 31 of the prior year. It shall include all receipts and expenses incurred by each team. Failure to deliver the annual financial report to the Board of Directors puts the head coach in violation of league policy and subject to removal and/or dismissal of said coach.
- 9.18 Board representatives may survey all team parents at the conclusion of each season to seek opinions about communication, organization, coaching skills, baseball knowledge, the child's overall experience, the parents' overall experience, suggestions, and general comments about the team and/or the GTP.
- 9.19 Failure to abide by these GTP guidelines and the GJLS Constitution and Regulations will result in immediate suspension and be grounds for removal from the program. The GJLS Screening Committee shall take this into consideration before appointing and/or approving a coach. Refer to Regulation 13.00, Complaints, Hearing Procedures, Discipline
- 9.20 All travel teams are required to maintain the quality of the fields used during the travel season. The objective is to provide a well-maintained field that minimizes the risk of injury to the players, coaches or umpires. In keeping with this requirement, each team will perform the following duties:
 - A. Ground maintenance, including but not limited to adding infield dirt, replacing broken bases, pitching mound, batters/catcher boxes, smooth transition surface from infield to grass playing area, fenced area.
 - B. Utilize the off season (October through March) to make any major necessary repairs to the playing surface or field area.
 - C. Spring Clean-up Day Coaches will make it mandatory for all parents to participate in one designated day in March to clean-up the fields and get them ready for play.
 - D. Coaches must rake all base, pitching mound, and hitting/catching area after each game or practice played on the field.

10.00 RECREATIONAL LEAGUE TOURNAMENT TEAMS

- 10.01 The Board of Directors shall determine no later than its June meeting the number of community all-star tournament teams the League will sponsor that year.
- 10.02 Any person may apply to be the head coach of any tournament team to be fielded by GJLS. Selection is as follows:
 - A. Pony league head coaches and the Pony league commissioner shall vote on nominees for the head coach(es) of any 13 and 14-year old team(s).

- B. AAA head coaches and the AAA commissioner(s) shall vote on nominees for head coach(es) of any 11 and 12-year old team(s).
- C. AA head coaches and the AA commissioner(s) shall vote on nominees for head coach(es) of any 9 and 10-year old team(s).
- D. Softball head coaches shall vote on nominees for head coach(es) for any softball teams.
- E. A head coaches and the A commissioner(s) shall vote on nominees for the head coach(es) of any 7 and 8- year old team(s).
- F. All voting for tournament head coaches in section 10.01 shall be arranged by the league commissioner or done at the June Board meeting. If a quorum of head coaches is not available for the vote, the Commissioner may appoint the tournament team coaches.
- 10.03 If GJLS sponsors a team(s), the rosters for that team(s) will be selected by a committee appointed by the appropriate League Commissioner or the President.
 - A. Only players who attend at least one try-out will be eligible for the team.
 - B. Team rosters shall have a minimum of twelve (12) and a maximum of fifteen (15) players per team.
 - C. There will be no alternates.
 - D. The tournament teams will abide by the same playing time rules as listed under Rule 5.09.
 - E. During any GJLS-hosted tournament, each tournament team for that league shall supply parent workers to help run the tournament, including the concession stand.
- 10.04 If GJLS fields two (2) teams in a given age bracket, the applicant receiving the most votes shall be the head coach of the A team. BOTH head coaches may pick up two (2) players on option: the head coach's two (2) children; the head coach's child and the child of an assistant coach; or the children of two (2) assistant coaches the head coach names, if the head coach has no sons eligible for the team he is managing.
- 10.05 GJLS will fund entry fees for two (2) tournaments, one of which must be a GJLS-hosted tournament.

11.00 CALL-UP FROM A LOWER LEVEL

BEFORE USING THE CALL-UP PROCEDURE, A COACH IS EXPECTED TO COMPLETELY DETERMINE, TO THE BEST OF THE COACH'S ABILITY, WHAT PLAYERS ON THE TEAM WILL BE AVAILABLE FOR THE GAME – A COACH SHOULD ASSUME A PLAYER IS NOT GOING TO SHOW UP FOR A GAME.

- 11.01 Each commissioner shall supply a list of available players and their telephone numbers and email addresses to the next higher league to be called-up for games.
- 11.02 During the season, if a manager of an A, AA, AAA, Pony, High School, or any softball team finds that he will not have enough players to field a team for a given day, he may call from the call-up list provided by the next lower league's commissioner. If the manager thinks he will have ten (10) players, he may NOT bring up a player; if nine (9), one (1); if eight (8), two (2); if seven (7), three (3), etc.
- 11.03 The league commissioners at the C, CC, CCC, A, AA, AAA, Pony, and High School levels shall require their head coaches to submit to them the names, telephone numbers and email addresses of three (3) of their best players, to be available for call-up. When a coach of the next higher league calls the commissioner, he shall give that coach the names, telephone numbers and email addresses of three (3) players whose teams do not play on that date in question for that coach to call-up for that day. All players whose names are submitted for call-up should play as close to an equal number of games as possible. No player may be called-up to the same team for more than three (3) league games. If the coach calls the player up, that coach must inform the lower league's commissioner of the player's name(s) so that no one player is constantly being called-up. It is mandatory that a coach contact the lower league commissioner as soon as possible indicating that he has used a call-up player. If a lower league player is used who was available at the field at the time of play, the coach needs to inform the commissioner of that call-up as soon as possible after the game. If the game is cancelled, it is the coach's responsibility to contact the call-up player and the commissioner of the cancellation.
- 11.04 It is the commissioner's responsibility to keep an on-going list of call-up names and what team they played for so coaches cannot take advantage of the call-up availability.
- 11.05 No player who is called-up may pitch for the higher-level team.
- 11.06 If a team calls-up a player and has nine (9) players at the game, the player called-up may play a full game.
- 11.07 If a team calls-up a player or players and has ten (10) or more players at the game, none of the players called-up may play more innings than a player on the roster of the higher-level who is at that game.
- 11.08 Any player who is called-up must play at least three (3) complete innings, even if the team calling him/her up ends up with enough players to field a team without him/her.
- 11.09 Any players called-up to a league with a continuous batting rotation must be placed at the end of the batting order.
- 11.10 In the event of a suspended game, any eligible call-up may be used, but any call-up previously used in the game must be asked first (in accordance with section 11.00 except section 11.08).
- 11.11 Violation of any of the provisions of sections 11.01 through 11.10, inclusive, may be protested to the commissioner or any officer of GJLS in writing within twenty-four (24) hours of the scheduled starting time of the game in which the violation occurred. The commissioner or officer of GJLS shall investigate and report the complaint to the Rules

Committee. The Rules Committee (Constitution, Article 3, Section 11) may disallow the protest if no violation can be shown to have occurred; or it may do one or more of the following:

- A. Suspend the offending manager for one game;
- B. Order this game replayed from the moment the violation occurred;
- C. Issue a formal written reprimand to the manager (only one such warning may be issued per season).

12.00 CONCESSIONS

- 12.01 Concessions will be headed by a vice-president in charge of buying and supplying stands with all necessary equipment and food for resale.
- 12.02 Each concession stand is required to have a head person who is in charge of seeing to it that it is staffed and running smoothly. Each stand is also required to have a sign-in book for workers and "team drink" credits.
- 12.03 At the beginning of each season, the Vice-President of Concessions, with the approval of the Board of Directors, may implement rules to govern the operation of the concession stands. These new rules must be delivered to each league's commissioner prior to the opening of each stand.
- 12.04 No person under the age of eighteen (18) will be permitted to work in the concession stands without direct parental/guardian supervision. Under no circumstances will anyone under the age of sixteen (16) be allowed to handle concession stand money.

13.00 COMPLAINTS, HEARING PROCEDURES, DISCIPLINE

- 13.01 Complaints about coaches, players, umpires, or other GJLS members violating the provisions of the Constitution, Regulations, and/or Playing Rules of this League may be made to the commissioner of the appropriate league, or any officer of GJLS, in writing. The commissioner or GJLS officer with whom the complaint was registered, or any other GJLS officer appointed to such task shall investigate and report the complaint to the Board of Directors. The commissioner or GJLS officer may:
 - A. Take no action if, in their judgment, the complaint is groundless.
 - B. If the violation is not serious, reprimand the offending individual orally or in writing (the second non-serious violation requires a written reprimand, with a copy to the Screening Committee chairman).
 - C. If the violation is serious (or a third non-serious one in a season), call for a hearing to be held on the problem.

The commissioner's or GJLS officer's response must then be turned over to the Screening Committee and the next Board meeting for review. If the matter requires immediate review, the President may convene a special session of the Board.

- 13.02 Hearings shall be conducted by the President before the Board of Directors, the Screening Committee, and the commissioner who called the hearing.
- 13.03 At the hearing, the complainant and the offending individual shall be given the opportunity to state their positions, defend their actions, and present evidence and witnesses if they desire.
- 13.04 The Board of Directors shall, after all evidence has been presented, evaluate the evidence in private and take any action on the complaint it deems appropriate, including:
 - A. Dismissal of the complaint;
 - B. Written reprimand;
 - C. Suspension of the offending individual for any period of time;
 - D. Expulsion of the offending individual from GJLS; or
 - E. Ordering the offending individual to refrain from doing any act the Board of Directors deems not in the best interest of GJLS.

The decision of the Board of Directors is final and binding.

13.05 The Board of Directors shall have the authority to take appropriate action to enforce its ruling.

14.00 EXEMPTIONS AND AMENDMENTS

Any requests for exemptions to these regulations must be submitted in writing to the Board of Directors. A two-thirds (2/3) vote of the Board of Directors is required to grant the exemption.

15.00 AMENDMENTS

- 15.01 Any proposals to amend these Regulations shall be submitted, in writing, to the Rules Committee. The Rules Committee will review all proposals and present their findings at the next scheduled meeting of the Board of Directors.
- 15.02 A two-thirds (2/3) vote of the Board of Directors is required to amend these Regulations. All amendments become effective immediately unless a separate provision for a different effective date is incorporated into the proposal to amend.